


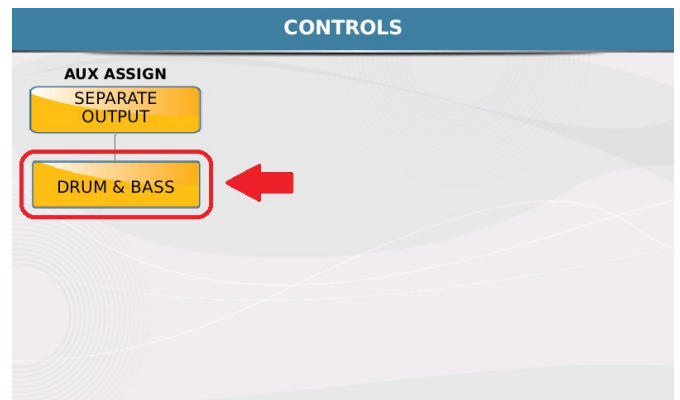
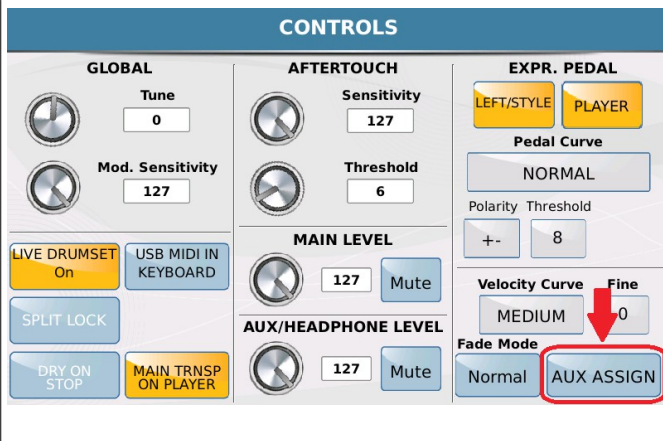





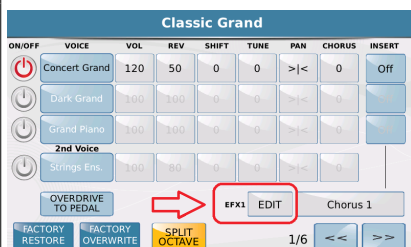
# KETRON

## SD9 – SD60 – SD60K - SD90 O.S. Version rel. 2.1.0

-  **Aux Assign:** Su Menù > Controls > Aux Assing, è stata aggiunta una nuova sezione "Drum & Bass", che permette di indirizzare in cuffia la combinazione di Basso e Batteria
-  **Aux Assign:** On Menu> Controls> Aux Assign, a new section has been added "Drum & Bass", which allows you to set the combination of Bass and Drums to the headphones
-  **Aux Assign:** Sur Menu > Controls > Aux Assign, une nouvelle section "Drum & Bass" a été ajoutée qui vous permet de diriger la combinaison de Bass et Drums vers le casque



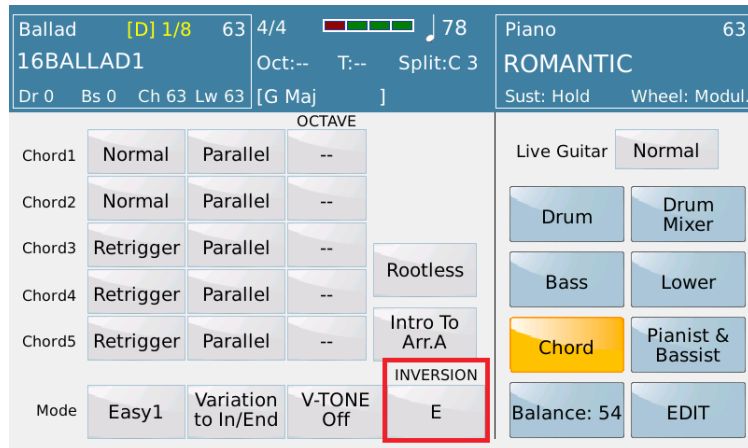
-  **Voice Edit:** su edit EFX1 > INSERT del suono GM, è stato aggiunto l'ambiente editor EFX1 EDIT ENHANCED per la modifica "fine" degli effetti di Chorus, Delay, Distorsore, Equalizer e Compressor
-  **Voice Edit:** on edit EFX1> INSERT of the GM sound, the EFX1 EDIT ENHANCED editor environment has been added for "fine" editing of the effects of Chorus, Delay, Distorsor, Equalizer and Compressor
-  **Voice Edit:** Sur Edit EFX1> INSERT du son GM, l'environnement d'édition EFX1 EDIT ENHANCED a été ajouté pour une modification "fine" des effets de Chorus, Delay, Distorsor, Equalizer et Compressor



**Style:** Nell'ambiente di gestione VIEW > CHORD, è stata introdotta la funzione INVERSION che permette di scegliere la nota in cui gli accordi in modalità "Parallel" ritornano sotto di un ottava (Eb, E, F, Gb, G, Ab)

**Style:** In the VIEW> CHORD management environment, the INVERSION function has been introduced which allows you to choose the note in which the chords in "Parallel" mode return below an octave (Eb, E, F, Gb, G, Ab)

**Style:** Dans l'environnement de gestion VIEW > CHORD, la fonction INVERSION a été introduite qui permet de choisir la note dans laquelle les accords en mode "Parallel" reviennent en dessous d'une octave (Eb, E, F, Gb, G, Ab)



**Style:** E' stata corretta la "prenotazione" dell'arrangiamento durante l'esecuzione di un Fill / Break a seguito della "selezione" di un nuovo style

**Style:**Arrangement "recall" during the execution of a Fill / Break has been corrected following the "selection" of a new style

**Style:** La "pré notation" de l'arrangement lors de l'exécution d'un Fill / Break a été corrigé suite à la "sélection" d'un nouveau style

**Style/Chord/Intro to Arr.A:** ottimizzata la gestione delle Live Drum in concomitanza del cambio arrangiamento durante l'Intro di uno style

**Style/Chord/Intro to Arr.A:** optimized feature of Live Drums while arrangement change during the Intro of a style

**Style/Chord/Intro to Arr.A:** optimisation de la gestion des Live Drums en lien avec le changement d'arrangement lors de l'Intro d'un style

**Live Modeling:** La gestione del reverbero nella sezione Live Drum è ora separata da quello del Midi Drum

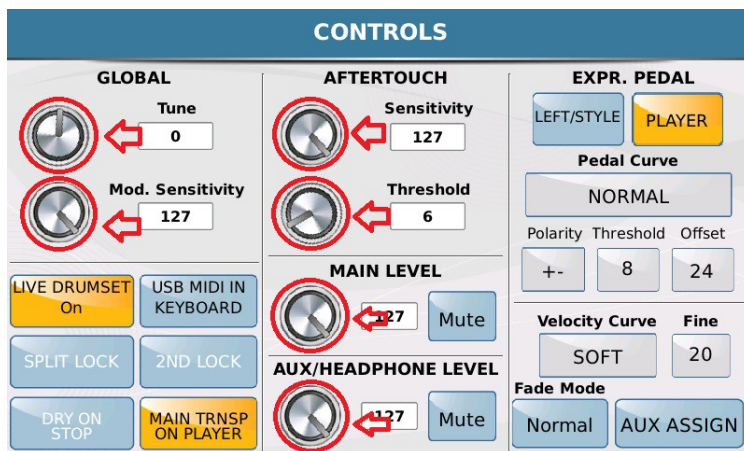
**Live Modeling:** The reverb management in the Live Drum section is now separate from that of the Midi Drum

**Live Modeling:** La gestion de la réverbération dans la section Live Drum est désormais séparée de celle du Midi Drum

**Menù/Controls:** E' stata corretta la gestione dei potenziometri virtuali se modificati dal touch screen

**Menu/Controls:** The management of virtual potentiometers has been corrected if modified from the touch screen

**Menu/Controls:** La gestion des potentiomètres virtuels a été corrigée si modifiée depuis l'écran tactile



**Style:** Ottimizzata la gestione del basso in modalità LOWER + BASS

**Style:** Optimized bass management in LOWER + BASS mode

**Style:** Gestion des basses optimisée en mode LOWER + BASS