

SD9 _ Release 1.02

Improvements and fix

- Styles lock condition is detected in random conditions (after several Styles changes in Start condition). Start restores the standard operation in any case.
- **Autofill:** Correct Autofill on Styles with 8 Arrangers (1-2) (Sometimes was wrong in use between A_1, A_2, etc.)
- **Edit Style :** some Styles converted by Pat if edited in Edit Style were timing wrong.
- **Filter :** Fix Filter in Player Mode. On Mp3 and Wav did not return properly to the default condition.
- **Selections:** Correct the selection of Voice and Styles families.
- **Live Modeling :** Mute now working properly on globally mode in Live Modeling.
- **Rotary Efx :** Fix on Rotary effect out of Morphing mode (sent the reverb to zero).
- **Registration :** resolved on Registrations transition feature from Classic Fisa to Master mode. Fixed the Lock Tempo feature.
- **Launchpad :** Correct the sync when switch from one scene to another with the Fill in..
- **Resync Live Drum :** corrected Resync on Live Drum on overflow events.
- **Menu Media :** Fixed swap between REGS to Media button when device icon (chip picture) is pressed
- **To End :** corrected Sync.drop off with To End and Live Drums. It happened by pressing To End in the last quarter.
- **Live Modeling Groove on Ch1 - Ch5**
Fix on Live Modeling some incompatibilities between the groove tracks assigned to chords 1,2,3,4,5 and the standard groove track on channel 09
- **Out Assign :** Live Guitar and Live Drum still playing on Aux out (headphone).
- **Live Guitar :** When Live Guitar on Modeling in add on style from scratch is muted on Ending
- **Chord recognize :** Fix 9th Chord recognition.
- **PC Connect :** View browsing locked when SD9 is connect with computer.
- **Launch Pad :** Style name wiew fixed when imported on Lauch Pad Style import menu.

New Features add :

- **Enhancer** : new Dsp > Enhancer feature. It get new EQ featuring with middle or bass frequency boost.
- **Lock tempo** : Fix automatic Lock Tempo.
- **Styles name**: Number of characters in the style name displayed on the top left has been increased to 24. Related of its length, the font is shrunk / enlarged.
- **Bass** : Speed up the adjustment of the low tonic to the chord change. Correct also the dual note of low to the style change at the same time with the chord change.
- **Audio** : Improved Streamed buffering speed on Live Drum and Launch Pad.
- **Style recall**: Improved Autofill or Fill + A, B, C, D on style with 8 variations (A1_A2, etc.). Added the option to choose the next variation 1 or 2 during Fill status.
- **Midi Compress** : Dynamic compression feature is available on Styles using Drum set and Audio drum. Function displayed on Menu View→Drum with value control from 0 to 48.
- **Launchpad** : Add AutoFill on Launch Pad. Possibility to store the Launchpad on Registration also.
- **Midi Usb** : Add Usb Midi Keyboard (simulates Midi In Keyboard). The previous Usb Midi is renamed as Usb Midi GM.
- **Half Bar** : Add Half Bar feature on User tab and Footswitch menu. If pressed within first two measures it play at begin as soon 2/4 is completed.
- **Registration** : Complete save feature on Registration for Voices families. Store feature for the Intro of Style. If in Start mode style starts with the saved intro. If in Stop and Key Start the style starts with the intro saved at the press of a button or with the start. In Registration mode (when Player is active). Right slider plus 2nd Voice sliders are now saved. When the Registration is changed, if the new one does not contain Pdf, the previous pdf is cleared form display.